The art department at University of Jamestown prepares students in visual creativity and interpersonal and group communication while providing a learning experience to help develop their personal growth within the curriculum. We seek to expose students to traditional and innovative art cultures, trends, and media. From these studies and experiences, students will achieve academic excellence through a better understanding of the arts, civilization, religion, languages, literature, philosophy, government, and geography.

Program Strengths
The University of Jamestown Department of Art promotes each student's development and growth in a positive learning environment with the support of both students and faculty. As an art student at University of Jamestown, you will benefit from:

- engaged, passionate faculty who will know you and your work
- a program that will prepare you for either graduate school or a career field
- small classes allowing for personal attention
- a community of art students
- opportunities to explore your talents and display your work
- a facility providing plenty of room for projects
- a sound liberal arts background that is critical for an artist

Additional display areas include Raugust Library, Nafus Student Center, and lounges.

Curriculum Snapshot
The following courses are required for the fine arts major with a concentration in studio art:

- Drawing I
- Design
- Figure Drawing
- Art History I and II
- Printmaking
- Painting
- Sculpture or Ceramics
- Directed Studio Experience
- Senior Thesis Exhibition
- two approved courses in music
- two approved courses in theatre
Directed Studio Experience
Directed and independent study art courses are designed to meet individual needs of upper level art students. Courses have included:

- Shibori Dyeing
- Air Brushing
- Papermaking
- Silk Painting
- Quiltmaking
- Watercolor
- Printmaking I and II
- Color Drawing
- Drawing II
- Calligraphy I and II
- Photography
- Gallery Management
- Advanced Art
- Animation and Cartothing
- Large Format Painting
- Native American Art Research

Graduate Success
Graduates of University of Jamestown’s art department have found rewarding employment across the country and around the world. Here are just a few examples:

- animation, cartooning, and movie industry
- Microsoft (Fargo, N.D. and Japan)
- graduate school in art
- architect
- Barclay’s Bank
- professional artist
- advertising manager
- elementary art teacher
- high school art instructor
- florist
- wedding planner
- fashion model
- state historic site supervisor
- broadcast media
- museum curator
- finite space designer

Career Opportunities
Wondering what you can do with art to make a living? Here are some examples of how a major in art or a double major including art will help you:

Professional Artist
In addition to your art major, take courses in communication, marketing, and business so that you can market yourself well.

Commercial Artist
Here are some popular areas, some of which also require a strong background in computer science:
- advertising
- web design
- business products such as logos
- computer artist
- editorial cartoonist
- illustrator
- animation
- courtroom artist
- entrepreneurial campaigns
- matting/framing business

Building Industry
The ideal artist in this industry is a designer, an inventor, and a trendsetter.
- architect
- landscape architecture and garden design
- architectural consultant
- interior design
- automotive industry
- equipment packaging and modeling
- aeronautics space reassignment and design

Art Management
Combine an interest in art and business, science, and history:
- appraiser
- gallery manager
- museum curator
- antiques or artifacts restoration
- fundraiser for museums, galleries, related organizations
- sales
- art auctioneer
- buyer/seller
- film industry
- public relations for an art-related organization
- historic site restoration consultant

Politics
- campaign management
- advertising

Health Industry
All medical professionals benefit from the dexterity that comes from drawing and sculpting. Here are some other ways art is useful in healthcare careers:
- medical illustration
- art therapy
- designing equipment and tools for physically challenged persons
- medical model designer

Criminal justice
- forensic sculptor
- documentary production
- courtroom artist
- photographer

Education
- teacher of studio art or art history
- art projects for physically or emotionally challenged children
- illustrating ideas to the classroom

Science
- anthropology
- archaeology
- forensic theory
- geology
- chemistry
- botanical illustration
- gemology
- design of eco-sensitive displays

Travel Industry
- guides for museum/architectural tours
- model site designer
- group tour/travel planner
- geology
- chemistry
- botanical illustration
- gemology
- design of eco-sensitive displays

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